

SyDe312 Numerical Methods - Test 3

18 March 2005, 12:30-1:20

Read the questions CAREFULLY. You can easily make them much more difficult and much longer than intended!

1. [7 marks]

- (a) What is a linear least squares problem why is it called *linear*?
- (b) Describe briefly three different methods that could be used to solve a linear least squares problem and explain the merits of each.
- (c) Find a fitting function of the form $f(x) = a/x + b/x^2 + c$ for the following (x, y) data:

x	1.0	1.5	2.0	3.2	4.1	6.2
y	1.9403	1.3020	0.8022	0.4217	0.3770	0.2275

- (d) What is the residual of your answer to part (c)?

2. [7 marks]

- (a) For a set of (x, y) data describe the following and explain how they are different or the same: (i) a cubic spline, (ii) a cubic Lagrange interpolating polynomial, (iii) a cubic Newton interpolating polynomial and (iv) a cubic least squares fitting polynomial? In your answer be sure to consider all possibilities for the number of data points.
- (b) Derive BY HAND CALCULATION the equation of ONE segment of the *natural* cubic spline $y = f(x)$ applicable to the value $x = 2.6$ interpolating the data in problem 1(c). You can (should) use matlab to solve any linear system that arises!
- (c) Use your spline equation from part (b) to evaluate $f(2.6)$.
- (d) Use the matlab `spline` function or `interp1` to generate a cubic spline $g(x)$ for the same data, using zero endpoint slope conditions and evaluate $g(2.6)$.
- (e) Do different endpoint constraints affect the value of the spline function at points that don't lie in an end segment? If so why?

3. [1 mark] Which of the various possibilities in problems 1 and 2 would be most appropriate for analysing the data in problem 1c) and why?

FORMULAS ON REVERSE TURN OVER

